# Some New Classes of Graceful Lobsters Obtained by Applying Inverse and Component Moving Transformations

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## Abstract

We observe that a lobster with diameter at least five has a unique path  $H = x_0 x_1 \dots x_m$  with the property that besides the adjacencies in H both  $x_0$  and  $x_m$  are adjacent to the centers of at least one  $K_{1,s}$ , where s > 0, and each  $x_i$ ,  $1 \le i \le$ m-1, is at most adjacent to the centers of some  $K_{1,s}$ , where  $s \geq 0$ . This unique path H is called the central path of the lobster. We call  $K_{1.s}$  an even branch if s is nonzero even, an odd branch if s is odd, and a pendant branch if s = 0. In this paper we give graceful labelings to some new classes of lobsters with diameter at least five, in which the degree of each vertex  $x_i$ ,  $0 \le i \le m-1$ , on the central path is even and the degree of the vertex  $x_m$  may be odd or even. The lobsters appear in [5] also possess this property. However, in the lobsters of [5], at most the vertex  $x_0$  is attached to a combination of all three types of branches, whereas in this paper, we give graceful labelings to the lobsters in which not only the vertex  $x_0$  but also some (or all)  $x_i, 1 \leq i \leq m$ , may exhibit this property.

**Keywords:** graceful labeling, lobster, odd and even branches, inverse transformation, component moving transformation

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### 1 Introduction

**Definition 1.1.** A graceful labeling of a tree T with q edges is a bijection  $f: V(T) \rightarrow \{0,1,2,\ldots,q\}$  such that  $\{|f(u)-f(v)|: \{u,v\} \text{ is an edge of } T\} = \{1,2,\ldots,q\}$ . A tree which has a graceful labeling is called a graceful tree.

**Definition 1.2.** A lobster is a tree having a path from which every vertex has distance at most two. It is easy to check that a lobster L of diameter at least five has a unique path  $H = x_0, x_1, \dots, x_m$  such that besides the adjacencies in H, each  $x_i$ ,  $1 \le i \le m-1$ , is at most adjacent to the centers of some stars  $K_{1,s}, s \geq 0$ , whereas the vertices  $x_0$  and  $x_m$  are adjacent to the center of at least one star  $K_{1,s}$ with  $s \geq 1$ . This path H is called the *central* path of the lobster L. Throughout the paper we use H to denote the central path of a lobster with diameter at least five. For  $x_i \in V(H)$ , if  $x_i$ is adjacent to the center of  $K_{1,s}, s \geq 0$ , then we call  $K_{1,s}$  an even branch if s is nonzero even, an odd branch if s is odd, and a pendant branch if s = 0. Furthermore, whenever we say  $x_i$ , for some  $0 \le i \le m$ , is attached to an even number of branches we mean a "non zero" even number of branches unless otherwise stated.

In 1979, Bermond [1] conjectured that all lobsters are graceful. This conjecture is a special case of the famous and unsolved "the graceful tree conjecture" of Ringel and Kotzig (1964) [8], which states that all trees are graceful. Bermond's conjecture is also open and very few classes of lobsters are known to be graceful. Ng [7], Wang et al. [9], Chen et al. [2], Morgan [6] (see [3]), and Mishra and Panigrahi [5] have given graceful labeling to some classes of lobsters. With the lobsters in [9], the lobsters in [5] and those appear in this paper share a common feature that the degree of each  $x_i$ ,  $0 \le i \le m-1$ , is even. However, in the lobsters of this paper and those appear in [5], the degree of  $x_m$  may be odd or even and the branches incident on each  $x_i$ ,  $0 \le i \le m$ , need not be of the same type. The branches incident on  $x_0$  may be of same type, or any two types, or all three types. In the lobsters of [5], the branches incident on  $x_i$ ,  $1 \leq i \leq m$ , may be of the same type (odd or even), or any two types in which each type is odd in number, whereas in the lobsters of this paper, the branches incident on  $x_i$ ,  $1 \le i \le m$ , may be of the same type (odd or even), any two types, or all three types. In gross the lobsters to which we give graceful labelings in this paper have one of the following features.

- (I) For some  $t_1$ ,  $1 \le t_1 \le m$ , each  $x_i$ ,  $0 \le i \le t_1$ , is attached to a combination of odd and pendant branches. If  $t_1 < m$  then we have either (1) or (2).
- (1) For some  $t_2$ ,  $t_1 + 1 \le t_2 \le m$ , each  $x_i$ ,  $t_1 + 1 \le i \le t_2$ , is attached to a combination of all three types of branches. If  $t_2 < m$  then we have either (a) or (b).
- (a) For some  $t_3$ ,  $t_2+1 \le t_3 \le m$ , each  $x_i$ ,  $t_2+1 \le i \le t_3$ , is attached to a combination of two types of branches and each of the rest of the  $x_i$  s (if any) is attached to the odd (or even) branches.
- (b) Each  $x_i, t_2 + 1 \le i \le m$ , is attached to odd (or even) branches.
- (2) For some  $t_2$ ,  $t_1+1 \le t_2 \le m$ , each  $x_i$ ,  $t_1+1 \le i \le t_2$ , is attached to a combination of two types of branches. If  $t_2 < m$  then for some  $t_3$ ,  $t_2+1 \le t_3 \le m$ , each  $x_i$ ,  $t_2+1 \le i \le t_3$ , is attached to a combination of two types of branches and each of the rest of the  $x_i$  s (if any) is attached

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- to odd (or even) branches.
- (II)  $x_0$  is attached to a combination of all three types of branches (respectively, odd and even branches or even and pendant branches) and satisfy the condition (1) (respectively, (2)) in (I) by setting  $t_1 = 0$ .

In this paper, as in [5], for a given lobster L we first form a diameter four tree T(L) by identifying all the vertices on the central path of L and give a graceful labeling to T(L) by using the technique of [4]. Let A be the set of all the branches incident on the center of T(L). In [5], the authors applied component moving transformation on A to get a graceful labeling of L, whereas here we partition A in an appropriate manner before applying component moving transformation on it.

In order to prove the results of this paper we need some definitions, terminologies and existing results which are described in this section.

**Lemma 1.3.** [9], [4] If f is a graceful labeling of a tree T with n edges then the inverse transformation of f, defined as  $f_n(v) = n - f(v)$ , for all  $v \in V(T)$ , is also a graceful labeling of T.

**Definition 1.4.** For an edge  $e = \{u, v\}$  of a tree T, we define u(T) as that connected component of T-e which contains the vertex u. Here we say u(T) is a component incident on the vertex v. If a and b are vertices of a tree T, u(T) is a component incident on a, and  $b \notin u(T)$ , then deleting the edge  $\{a, u\}$  from T and making b and u adjacent is called the component moving transformation. Here we say the component u(T) has been moved from a to b. Throughout the paper we write "the component u" instead of writing "the component u(T)"; whenever, we wish to refer to u as a vertex, we write "the vertex u". By the label of the component "u(T)" we mean the label of the vertex u. Moreover, we shall not distinguish between a vertex and its label.

**Lemma 1.5.** [4] Let f be a graceful labeling of a tree T; let a and b be two vertices of T; and let u(T) and v(T) be two components incident on a, where  $b \notin u(T) \cup v(T)$ . Then the following hold:

- (i) if f(u) + f(v) = f(a) + f(b) then the tree  $T^*$  obtained from T by moving the components u(T) and v(T) from a to b is also graceful.
- (ii) if 2f(u) = f(a) + f(b) then the tree  $T^{**}$  obtained from T by moving the component u(T) from a to b is also graceful.

**Lemma 1.6.** [4] Let T be a diameter four tree with q edges. If  $a_0$  is the center vertex and the degree of  $a_0$  is 2k + 1 then there exists a graceful labeling f of T such that

- (a)  $f(a_0) = 0$  and the labelings of the neighbours of  $a_0$  are  $1, 2, \ldots, k, q, q 1, \ldots, q k$ .
- (b) if  $n_1, n_2$ , and  $n_3$  are the number of odd, even, and pendant branches incident on  $a_0$ , then from the sequence  $S = (q, 1, q-1, 2, q-2, 3, \ldots, q-k+1, k, q-k)$  of vertex labels,  $n_1$  terms from the beginning are the labels of the centers of the odd branches, the next  $n_2$  terms are the labels of the centers of the even branches, and the rest  $n_3$  terms are the labels of the centers of the pendant branches.
- (c) for any i = 1, 2, 3, the  $n_i$  labels of S which are the labels of the centers of the same type of branches may be assigned in any order. However, different arrangements of branches of the same type may give different graceful labelings of the same diameter four tree without disturbing (a) and (b).

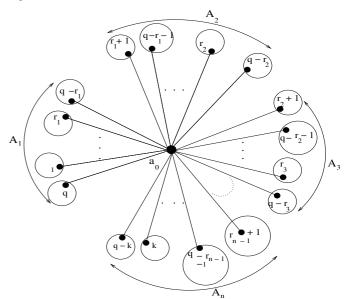
**Remark 1.7.** In the graceful labeling f of the diameter four tree T in Lemma 1.6, the labelings of the pendant vertices adjacent to the centers of the odd and even branches can be given by using the technique of [4].

**Lemma 1.8.** [5] Let  $S = (t_1, t_2, ..., t_{2p})$  be a finite sequence of natural numbers in which the sums of consecutive terms are alternately l+1 and l, beginning (and ending) with the sum l+1. Then the sums of consecutive terms in the sequence  $S_1 = (\phi_{l+1}(t_{2k+2}), \phi_{l+1}(t_{2k+3}), ..., \phi_{l+1}(t_{2p-2k_1-1}))$ , where  $\phi_n(x) = n-x$ ,  $0 \le k, k_1 \le p-2$ , and  $0 \le k+k_1 \le p-2$ , are alternately l+2 and l+1, beginning (and ending) with l+2.

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#### 2 Results

Construction 2.1. Let T be a graceful tree with q edges. Let  $a_0$  be a non pendant vertex of T with degree 2k+1 such that there exists a graceful labeling f of T in which  $a_0$  gets the label 0 and the labels of the neighbours of  $a_0$  are  $1,2,\ldots,k,q,q-1,q-2,\ldots,q-k$  (see Figure 1). Consider the sequence  $S=(q,1,q-1,2,\ldots,k,q-k)$  of vertices adjacent to  $a_0$  (recall that we do not distinguish between a vertex and its label). For any integer  $n, n \geq 2$ , if possible, we partition this sequence into n parts  $A_1,A_2,\ldots,A_n$  (see Figure 1), where  $A_1=(q,1,q-1,2,\ldots,r_1,q-r_1)$  and  $A_j=(r_{j-1}+1,q-r_{j-1}-1,r_{j-1}+2,q-r_{j-1}-2,\ldots,r_j,q-r_j),$   $2\leq j\leq n$  and  $0< r_1< r_2<\ldots< r_n=k$ .



**Figure 1:** The tree T with vertex  $a_0$  and its neighbours. The circles around the neighbouring vertices of  $a_0$  represent the respective components incident on them.

We construct a tree  $T_1$  (see Figure 2) from T by identifying the vertex  $y_0$  of a path  $H'=y_0,y_1,\ldots,y_m$ , with  $a_0$  and distributing the components (incident on the vertex  $a_0$ ) in  $A_j$ ,  $j=1,2,\ldots,n$ , to  $y_i$ ,  $i=1,2,\ldots,s_j$ , where  $0\leq s_j\leq m$ , in the following manner.

(1) For  $0 \le i \le s_2$  we keep  $2l_i^{(2)}$  components of  $A_2$  at  $y_i$ , where  $l_i^{(2)} > 0$ . In particular, we retain

 $2p_i+1,\ 0\leq p_i,\ 2p_i+1< l_i^{(2)}$ , components whose labels appear consecutively from the beginning of  $A_2^{(i)}$ , and  $2l_i^{(2)}-2p_i-1$  components whose labels appear consecutively from the end of  $A_2^{(i)}$ , where  $A_2^{(0)}=A_2$  and for  $1\leq i\leq s_2,\ A_2^{(i)}$  is obtained from  $A_2^{(i-1)}$  by deleting the component which are kept at  $y_{i-1}$ .

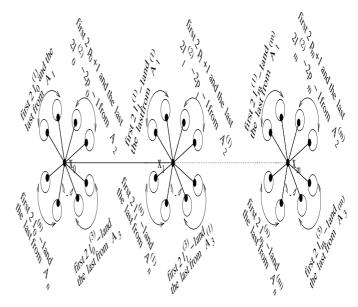
- (2) The components of  $A_j$ ,  $1 \leq j \leq n$ ,  $j \neq 2$ , are distributed to the vertices  $y_1, y_2, \ldots, y_{s_j}$ , in the following way:
- (i) At  $y_0$  we retain  $2l_0^{(1)}+1$ ,  $l_0^{(1)}\geq 0$  (respectively,  $2l_0^{(j)}$ ,  $l_0^{(j)}\geq 1$ ,  $3\leq j\leq n$ ), components of  $A_1$  (respectively,  $A_j$ ). Among these components  $2l_0^{(1)}$  (respectively,  $2l_0^{(j)}-1$ ) components get labels consecutively from the beginning of  $A_1$  (respectively,  $A_j$ ) and the remaining component gets the last label of  $A_1$  (respectively,  $A_j$ ). If  $s_j>0$  then we delete these terms from  $A_j$  which are kept at  $y_0$  and name the remaining sequence as  $A_j^{(1)}$ .
- (ii) For  $1 \leq j \leq n$ ,  $j \neq 2$  if  $s_j > 0$ , we move  $2l_i^{(j)}$ ,  $l_i^{(j)} \geq 1$ , components from  $A_j$  to  $y_i$ , where  $1 \leq i \leq s_j$ . In particular, we move  $2l_i^{(j)} 1$  components whose labels appear consecutively from the beginning of  $A_j^{(i)}$  and one component whose label is the last term of  $A_j^{(i)}$ , where, for i > 1,  $A_j^{(i)}$  is obtained from  $A_j^{(i-1)}$  by deleting the components which are moved to  $y_{i-1}$ .

For  $j=1,2,\ldots,n$ , the numbers  $l_i^{(j)}$ ,  $i=0,1,2,\ldots,s_j$ , are chosen in such a way that  $\sum_{i=0}^{s_j} l_i^{(j)} = r_j - r_{j-1}$ , where  $r_0 = 0$ .

In the following theorem, for a graceful tree R with n edges and a graceful labeling g we use the notation "g(R)" to denote the tree R with the graceful labeling g. Also, for any sequence  $F = (a_1, a_2, \ldots, a_r)$ ,  $g_n(F)$  is the sequence  $(n - a_1, n - a_2, \ldots, n - a_r)$ .

**Theorem 2.2.** The tree  $T_1$  in Construction 2.1 is graceful.

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**Figure 2:** The tree  $T_1$  obtained from T. Here we take  $s_1 = s_2 = \ldots = s_n = m$ .

**Proof:** We identify the vertices  $a_0 \in V(T)$  and  $y_0 \in V(H')$  and give the label q+1 to  $y_1$ . Clearly the subtree  $T \cup \{y_0, y_1\}$  admits a graceful labeling  $f^{(1)}$ , where  $f^{(1)}(x) = f(x)$  if  $x \in V(T)$ , and  $f^{(1)}(y_1)=q+1$ . Since  $A^{(1)}_j,\ j=1,2,\ldots,n$ , can be partitioned into pairs of labels whose sum is q + 1 (consecutive terms), by Lemma 1.5(i) the tree  $T^{(1)}$  obtained by moving the components in  $A_j^{(1)}$ ,  $1 \leq j \leq n$  (for which  $s_j \geq 1$ ), to  $y_1$  admits the same graceful labeling  $f^{(1)}$ . By Lemma 1.3,  $f_{q+1}^{(1)}$  is a graceful labeling of  $T^{(1)}$  and the label of  $y_1$  in  $f_{q+1}^{(1)}(T^{(1)})$  is 0. Next we give the label q+2 to  $y_2$ . Obviously  $f^{(2)}$  is a graceful labeling of  $T^{(1)} \cup \{y_1, y_2\}$ , where  $f^{(2)}(x) = f_{q+1}^{(1)}(x)$  if  $x \in$  $V(T^{(1)})$ , and  $f^{(2)}(y_2) = q+2$ . We observe that the sums of consecutive terms in  $A_j^{(1)}, j = 1, 2, ..., n$ , are alternately q + 1 and q, beginning and ending with the sum q + 1; so by Lemma 1.8 the sums of consecutive terms in  $f_{q+1}^{(1)}(A_j^{(2)})$ , are alternately q+2 and q+1, beginning and ending with the sum q+2. Therefore,  $f_{q+1}^{(1)}(A_j^{(2)})$  can be partitioned into pairs of labels whose sum is q+2. By Lemma 1.5(i), the tree  $T^{(2)}$  obtained by moving the components in  $f_{q+1}^{(1)}(A_j^{(2)}), 1 \leq j \leq n\,,$  to  $\,y_2\,,$  is graceful.

Let  $s^* = max\{s_1, s_2, \dots s_n\}$ . On repeating the

above procedure for  $s^*$  times we get the graceful tree  $T^{(s^*)}$  with vertex set  $V(T) \cup \{y_1, \ldots, y_{s^*}\}$  in which the vertex  $y_{s^*}$  gets the label  $q + s^*$ . If  $s^* = m$ , then we stop otherwise, we proceed as follows.

We apply inverse transformation to the graceful tree  $T^{(s^*)}$  so that the vertex  $y_{s^*}$  gets the label 0. Then we make the vertex  $y_{s^*+1}$  adjacent to  $y_{s^*}$  and give the label  $q+s^*+1$  to  $y_{s^*+1}$ . If  $s^*+1=m$  then we stop otherwise, we repeat this procedure until the vertex  $y_m$  gets a label. The graceful tree that is obtained on the vertex set  $V(T) \cup V(H')$  is easily seen to be the tree  $T_1$ .

Given a lobster L of the type to which we give a graceful labeling in this paper, we construct a diameter four tree, say T(L), from L by successively identifying the vertices  $x_i$ , i = 1, 2, ..., m, with  $x_0$ . The vertex  $x_0$  is the center of T(L) and its degree is odd, say 2k + 1. By Lemma 1.6, T(L) has a graceful labeling in which  $x_0$  gets the label 0 and the neighbours of  $x_0$  get labels in the sequence S of Construction 2.1. However, we note that the manner in which we partition the sequence S and the order in which the centers of the branches incident on  $x_0$ in T(L) get labels from the sequence S plays an important role. To get back L and a graceful labeling of it we have to follow an appropriate partition and ordering, which will be clear from the proof of Theorem 2.3. Next we apply Theorem 2.2 to T(L) and to the central path  $H = x_0, x_1, \dots, x_m$ , so as to get a graceful labeling of L. We get graceful labelings of lobsters that appear in Theorem 2.3 by taking n = 2in Construction 2.1.

**Theorem 2.3.** The lobsters in Tables 3.1, 3.2 and 3.3 below are graceful.

**Descriptions of Tables:** In the column headings, the triple (x, y, z) represents the number of odd, even, and pendant branches, respectively, where e means any even number of branches (nonzero, unless otherwise stated), o means any odd number of branches, and 0 means no branch. For example, (e, 0, o) means an even number of odd branches, no even branch, and an odd number of pendant branches. If in a triple e or o appear more than once then it does not mean that the corresponding branches are equal in number. For example, (e, e, o) does not mean that the number of odd branches is

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equal to the number of even branches. The symbol  $o^*$  means that  $o \geq 3$  .

1st column: 0 means that  $x_0$  is attached to any one of the mentioned combinations of branches. The notation 0(r), r=1,2, means that  $x_0$  is attached to the combination of branches mentioned in the column heading in which r is the superscript.

Other columns:  $i \to j$  (respectively,  $i \to j$  (r), r = 1, 2) means that each  $x_l, i \le l \le j$ , is attached to the mentioned combination or any one of the combinations of branches (respectively, the branches mentioned in the triple with superscript r).

Further, when some vertex  $x_i$  on the central path is attached to two combinations (x, y, 0) and (0, 0, e), we mean that  $x_i$  is attached to the combination (x, y, e). For example, in Table 3.1(d),  $x_{t_2+1}$  is attached to the combinations (e, 0, 0) and (0, 0, e), which means that  $x_{t_2+1}$  is attached to the combination (e, 0, e).

Table 2.1

Lob-	(e,	$(o^*,$	(e,	(0,	$(o^*,$	(e,	(e,	(0,
	0,	0,	o,	o,	o,	e,	0,	0,
sters	o)	o)	o)	o)	0)	0)	$0)^{1}$	e)
$\downarrow$							or	
							(0,	
							e,	
							$(0)^2$	
a	0	$1 \rightarrow$	$t_1+$	$t_2+$			$t^{\star} +$	
		$t_1, t_1$		$1 \rightarrow$			$1 \rightarrow$	
		<		$t^{\star}$ ,			m(2)	
		m-	$t_2 <$	$t^{\star} \leq$			if	
		1	m	m			$t^{\star} <$	
							m	
b	0	$1 \rightarrow$	$t_1+$			$t_2+$	t' +	
		$t_1, t_1$	$1 \rightarrow$			$1 \rightarrow$	$1 \rightarrow$	
		<	$t_2$ ,			t',	m	
		m-	$t_2 <$			$t' \leq$	if	
		1	m			m	t' <	
							m	
c	0	$1 \rightarrow$	$t_1+$				$t_2 +$	$t_2+$
		$t_1, t_1$					$1 \rightarrow$	$1 \rightarrow$
		<	$t_2$ ,				m(1)	
		m-	$t_2 <$					$s \leq$
		1	m					m

d	0	$ \begin{array}{c} 1 \to \\ t_1, t_1 \\ < \\ m - \\ 1 \end{array} $		$1 \rightarrow$	$t_2 + 1 \rightarrow t', t', t' \leq m$	$1 \rightarrow$	
е	0	$ \begin{array}{c} 1 \to \\ t_1, t_1 \\ < \\ m - \\ 1 \end{array} $	$t_1 + 1 \rightarrow t_2, t_2 < m$		$t_2 + 1$	$t_2 + 2 \rightarrow m (1)$ if $t_2 < m - 1$	

**Table 2.2** 

Lobs	(o, o,	(e, o,	(0, o,	(e, e,	$(e,0,0)^1$	(0, 0,
ters	o)	o)	o)	0)	or	e)
$\downarrow$	·	ŕ	ŕ	,	$(0, e, 0)^2$	,
a	0	$1 \rightarrow$	t +		$t^{\star}$ +	
		t, t <	$1 \rightarrow$		$1 \longrightarrow$	
		m	$t^{\star}, t^{\star}$		m (2)	
			$\leq m$		if $t^{\star}$ <	
					m	
b	0	$1 \rightarrow$		t +	t' +	
		t, t <		$1 \rightarrow$	$1 \longrightarrow$	
		m		t', t'	m if	
				$\leq$	t' < m	
				m		
c	0	$1 \rightarrow$			$t+1 \rightarrow$	t +
		t, t <			m(1)	$1 \rightarrow$
		m				$s,\ s$
						$\leq$
						m
d	0	$1 \rightarrow$		t+1	$t+2 \rightarrow$	t+1
		t, t <			m(1),	
		m			if $t <$	
					m-1	
e	0	$1 \rightarrow$			m(2)	m
		t, t <	$1 \rightarrow$			
		m	m-1			

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Table 2.3

Lob-	$(e, o, 0)^{(1)}$	$(o, 0, 0, 0)^{(1)}$ or	$(o^*, o, 0)^{(1)}$ or	(e, e, 0)	$(e, 0, 0)^{(1)}$ or	(0, 0, e)
sters	or	(0, o,	$(0, o^*,$		(0, e,	
$\downarrow$	(0, e,	$(0)^{(2)}$ or	$(o)^{(2)}$		$(0)^{(2)}$	
	$(0)^{(2)}$	$(o, e, 0)^{(3)}$				
a	0(2)		$1 \longrightarrow$		t +	t +
			t, t <		$1 \longrightarrow$	$1 \rightarrow$
			m(2)		m(2)	s, s
			, ,		, ,	$\leq$
						m
b	0 (1)		1 →	t +	t' +	
			t, t <	$1 \rightarrow$	$1 \longrightarrow$	
			m(1)	t', t'	m if	
			, ,	<	t' < m	
				m		
c		0(1)			$1 \rightarrow$	$0 \rightarrow$
					m(1)	$s,\ s$
						$\leq$
						m
d		0(2)			$1 \longrightarrow$	$0 \rightarrow$
					m(2)	$s,\ s$
						$\leq$
						m
е		0(3)		$1 \rightarrow$	t' +	
				t', t'	$1 \longrightarrow$	
				$\leq$	m if	
				m	t' < m	

**Proof:** For every lobster L of this theorem we first construct the diameter four tree T(L) corresponding to L. Let |E(T(L))| = q and  $deg(x_0) = 2k + 1$ . We give the label 0 to  $x_0$ . We partition the sequence S in Construction 2.1 into two parts, i.e. we take n=2 in Construction 2.1.

Let L be a lobster of type (a) in Table 2.1. We follow the two steps given below.

1. We determine  $r_1$  and hence  $A_1$  and  $A_2$  in the following manner:

Let the number of odd branches incident on  $x_0$  be  $2l_0$ , that incident on each  $x_i$ ,  $i=1,2,\ldots,t_1$ , be  $2l_i+1$ , and that incident on each  $x_i$ ,  $i=t_1+1,\ldots,t_2$ , be  $2l_i$ , where for  $i=0,1,\ldots,t_2$ ,  $l_i \geq 1$ .

Let  $\beta_0$ ,  $0 \leq \beta_0 < l_0$ , and  $\beta_i$ ,  $1 \leq \beta_i \leq l_i$ ,  $1 \leq$  $i \leq t_1$ , be arbitrarily chosen integers. We will give a labeling to T(L) in such a way that among the odd branches incident on  $x_0$  (respectively,  $x_i$ , i = $1, 2, \ldots, t_1$ ), the centers of  $2\beta_0 + 1$  (respectively,  $2\beta_i$ ) branches get labels from the sequence  $A_1$  and the centers of the rest of these branches get labels from  $A_2$ , whereas the the centers of all the odd branches incident on  $x_i$ ,  $i = t_1 + 1, \ldots, t_2$ , get labels from  $A_1$  only. Therefore,  $A_1$  contains the centers of  $2\beta_0 + 1 + \sum_{i=1}^{t_1} 2\beta_i + \sum_{i=t_1+1}^{t_2} 2l_i$  odd branches. We choose  $A_1$  in such a way that it does not contain the center of any other branch. Therefore,  $|A_1| = 2r_1 + 1 = 2\beta_0 + 1 + \sum_{i=1}^{t_1} 2\beta_i + \sum_{i=t_1+1}^{t_2} 2l_i$ . 2. We give labelings to the branches incident on the center of T(L) in the following manner:

- (i) The centers of  $2l_0$  odd branches incident on  $x_0$  in L get  $2\beta_0$  labels from the beginning and the last label of  $A_1$ , and  $2(l_0 \beta_0) 1$  labels from the beginning of  $A_2$ .
- (ii) For  $i=1,2,\ldots,t_1$ , the centers of  $2l_i+1$  odd branches incident on  $x_i$  in L get  $2\beta_i-1$  labels from the beginning and the last label of  $A_1^{(i)}$ , and  $2(l_i-\beta_i)+1$  labels from the beginning of the sequence  $A_2^{(i)}$ .
- (iii) For  $i=t_1+1,t_1+2,\ldots,t_2$ , the centers of  $2l_i$  odd branches incident on  $x_i$  in L get  $2l_i-1$  labels from the beginning and the last label of  $A_1^{(i)}$ .
- (iv) For  $i = t_1 + 1, t_1 + 2, \dots, t^*$ , the centers of the even branches incident on  $x_i$  in L get labels from the beginning of  $A_2^{(i)}$ .
- (v) For  $i = 0, 1, 2, \dots, t^*$ , the centers of the pendant branches incident on  $x_i$  in L get labels from the end of the sequence  $A_2^{(i)}$ ,  $A_2^{(0)} = A_2$ .
- If  $t^{\star} < m$  then we do the following additional step.
- (vi) For  $i=t^*+1,t^*+2,\ldots,m$ , among the even branches incident on  $x_i$ , the centers of any odd number of branches get labels from the beginning of  $A_2^{(i)}$  and the centers of the rest of these branches get labels from the end of  $A_2^{(i)}$ .

We notice that the labeling of the centers of the

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branches incident on the center  $x_0$  of T(L) given in step 2 follows part (b) of Lemma 1.6. Therefore, by Lemma 1.6 there exists a graceful labeling of T(L) with the above labels of the center  $x_0$  and the centers of the branches incident on  $x_0$ . Finally, we apply Theorem 2.2, for n=2, on T(L) and the path  $H=x_0,x_1,\ldots,x_m$ , so as to get a graceful labeling of L (see example below). This approach will be the same for all the remaining cases of this theorem and hence we will just indicate the modification we make in steps 1 and 2.

**Example:** Figure 3 represents a lobster of type (a) in Table 2.1. We construct the graceful diameter four tree T(L) shown in Figure 4. Here |E(T(L))| =q = 84 and  $deg(x_0) = 2k + 1 = 35$ . Therefore, the sequence  $S = (84, 1, 83, 2, \dots, 17, 67)$ . Here m = 6,  $t_1 = 1$ ,  $t_2 = 3$ ,  $t^* = 5$ ,  $t_0 = 6$ 2,  $l_1 = 1$ ,  $l_2 = 1$ ,  $l_3 = 1$ . We take  $\beta_0 =$ 1,  $\beta_1 = 1$ . Therefore,  $|A_1| = 2r_1 + 1 = 9$ , i.e.  $A_1 = (84, 1, 83, 2, 82, 3, 81, 4, 81)$  and  $A_2 =$  $(5,79,6,\ldots,17,67)$ . Using step 2 and subsequently the technique of [4] we obtain a graceful labeling of T(L) given in Figure 4. Then in Figure 5 we make  $x_1$  adjacent to  $x_0$ , give label 85 to  $x_1$ , and move all the components in  $A_j^{(1)}$ , j = 1, 2, 3, to  $x_1$ . Next we obtain the lobster in Figure 6 by applying inverse transformation to the lobster found in Figure 5, making  $x_2$  adjacent to  $x_1$ , giving label 86 to  $x_2$ , and moving all the components in  $f_{85}^{(1)}(A_j^{(2)})$ , j=1,2,3, to  $x_2$ . Continuing in this manner we finally get the graceful labeling of L presented in Figure 7.

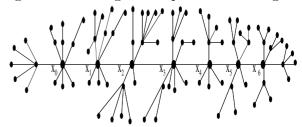
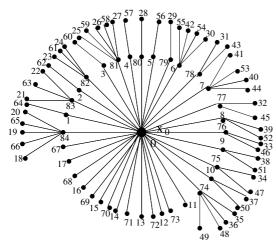
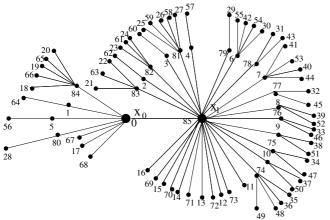


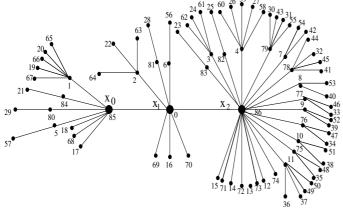
Figure 3: A lobster L of type (a) in Table 2.1. Here m = 6,  $t_1 = 1$ ,  $t_2 = 3$ , and  $t^* = 5$ .



**Figure 4:** The tree T(L) corresponding to the lobster L in Figure 3.



**Figure 5:** The graceful lobster obtained by making  $x_1$  adjacent to  $x_0$ , giving label 85 to  $x_1$ , and moving all the branches in  $A_i^{(1)}$ , j = 1, 2, to  $x_1$ .



**Figure 6:** The graceful lobster obtained by applying inverse transformation to the lobster in Figure , making  $x_2$  adjacent to  $x_1$ , giving label 86 to  $x_2$ , and moving all the branches in  $f_{85}^{(1)}(A_j^{(2)})$ , j=1,2, to  $x_2$ .

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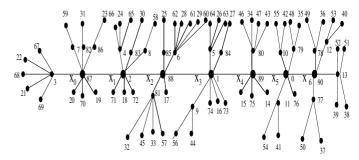


Figure 7: The lobster L with a graceful labeling.

For all lobsters of type (x), x = b, c, d, e, in Table 2.1, the proof follows if we proceed as the proof involving the lobsters of type (a) in Table 2.1 by modifying steps 1 and 2. For lobsters of type (b)we first define an integer p, as p = m if either t' = m or t' < m with each  $x_i$ ,  $i = t' + 1, \ldots, m$ , is attached to an even number of odd branches and p = t' if t' < m with each  $x_i$ ,  $i = t' + 1, \ldots, m$ , is attached to an even number of even branches; and this definition of p will hold henceforth in the text. Next, we set  $t_2 = p$  in step 1, repeat steps 2(i) and 2(ii), set  $t_2 = p$  in step 2(iii), set  $t^* = t_2$  in steps 2(iv) and 2(v), and set  $t^* = t_2$  and m = m + t' - p, in step 2(vi). For lobsters of type (c): set  $t_2 = m$ in step 1, repeat steps 2(i) and 2(ii), set  $t_2 = m$  in step 2(iii), set  $t^* = t_2$  in steps 2(iv) and 2(v), and set  $t^* = t_2$ , m = s and substitute even branches with pendant branches in step 2(vi). For lobsters of type (d): set  $t_1 = t_2$  and  $t_2 = p$  in step 1, repeat step 2(i), set  $t_1 = t_2$  in step 2(ii), set  $t_1 = t_2$ and  $t_2 = p$  in step 2(iii), replace step 2(iv) with "for  $i = t_1 + 1, t_1 + 2, \dots, t_2$ , the centers of the even branches incident on  $x_i$  in L get labels from the end of  $A_2^{(i)}$ ", set  $t^* = t_1$  in step 2(v), and set  $t^* = t_2$ and m = m + t' - p in step 2(vi). For lobsters of type (e): set  $t_2 = m$  in step 1, repeat steps 2(i)and 2(ii), set  $t_2 = m$  in step 2(iii), set  $t^* = t_2 + 1$ in steps 2(iv) and 2(v).

For lobsters L of type (a) in Table 2.2, the proof follows if we proceed as the proof involving the lobsters of type (a) in Table 2.1 by modifying steps 1 and 2 in the following manner.

1. The terms of  $A_1$  will be the labels given to the centers of the odd branches incident on  $x_i, i = 0, 1, \ldots, t$ . Therefore,  $|A_1| = 2r_1 + 1$  is the number

of odd branches of L.

2. (i) For  $i=0,1,2,\ldots,t$ , among the odd branches incident on  $x_i$  in L, the center of one branch gets the last label of  $A_1^{(i)}$  and the centers of rest of these branches get labels from the beginning of  $A_1^{(i)}$ , where  $A_1^{(0)}=A_1$ .

(ii) For  $i=0,1,2,\ldots,t^{\star}$ , the centers of the even (respectively, pendant) branches incident on  $x_i$  in L get labels from the beginning (respectively, end) of  $A_2^{(i)}$ , where  $A_2^{(0)} = A_2$ .

If  $t^* < m$  then we do the following additional step.

(iii) Repeat step 2(vi).

For lobsters of type (x),  $x=b,\ldots,e$ , in Table 2.2, the proof follows if we proceed as the proof involving the lobsters of type (a) in Table 2.2 by modifying steps 1 and 2. For lobsters of type (b): set t=p in steps 1 and 2(i), set  $t^*=t$  in step 2(ii), and set  $t^*=t$  and m=m+t'-p in steps 2(iii). For lobsters of type (c): set t=m in steps 1 and 2(i), set  $t^*=t$  in step 2(ii), and set  $t^*=t$ , m=s, and replace even branches with pendant branches in step 2(iii). For lobsters of type (d): set t=m in steps 1 and 2(i), and set  $t^*=t+1$  in step 2(ii). For lobsters of type (e): repeat steps 1 and 2(i), and set  $t^*=m$  in step 2(ii).

For lobsters of type (a) (respectively, (b)) in Table 2.3, the proof follows by proceeding as the proof involving the lobsters of type (a) in Table 2.1 if we replace odd branches with even branches, set  $t_1 = t$  and  $t_2 = m$  in step 1, repeat step 2(i), set  $t_1 = t$  in step 2(ii), set  $t_1 = t$  and  $t_2 = m$  in step 2(iii), set  $t^* = t$  in step 2(v), and set  $t^* = t$ , m = s, and replace even branches with pendant branches in step 2(vi) (respectively, if we set  $t_1 = t$  and  $t_2 = p$  in step 1, repeat step 2(i), set  $t_1 = t$  in step 2(ii), set  $t_1 = t$  and  $t_2 = p$  in step 2(vi), and set  $t^* = t$ ,  $t_1 = t$  in step 2(vi), and set  $t^* = t$ ,  $t_1 = t$  in step 2(vi).

For lobsters of type (c) (respectively, (d)) in Table 2.3, the proof follows if we proceed as the proof involving the lobsters of type (i) in Table 2.2 if we do the following changes in steps 1 and 2.

1. Repeat steps 1 and 2(i) (respectively, steps 1 and

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2(i) by replacing odd branches with even branches). 2. For  $i=0,1,2,\ldots,s$ , among the pendant branches incident on  $x_i$  in L, the centers of any odd number of branches get labels from the beginning of  $A_2^{(i)}$ , and the centers of the rest of these branches get labels from the end of  $A_2^{(i)}$ , where  $A_2^{(0)} = A_2$ .

For lobsters of type (e) we replace pendant branches with even branches and set m=p and s=m+t'-p in steps 1 and 2 in the proof involving the lobsters of type (c) in Table 2.3.

**Theorem 2.4.** The lobsters in Tables 2.4, 2.5, and 2.6 below are graceful.

**Description of Tables:** Same as the tables in Theorem 2.3.

Table 2.4

Lo	(0	(o*	(0	(0	(0*	(0	(o 0	(0
	. ,	$(o^*,$	(e,	(0,	$(o^*,$	(e,	(e, 0, 0)	(0,
bs	0,		ο,	ο,	ο,	e,	$0)^{1}$	0,
te	$o^*$	$o^*)$	$o^*$ )	$o^*$	0)	0)	or	e)
rs		,	,	,	,	r	(0, e,	,
$\downarrow$							$(0)^{2}$	
	0	1 .	4 1	4 1				4 1
a	U	$1 \rightarrow$	$t_1+$	$t_2+$			$t_3 +$	$t_3+$
		$t_1, t_1$	$1 \rightarrow$	$1 \rightarrow$			$1 \rightarrow$	$1 \rightarrow$
		<	$t_2$ ,	$t_3$			m(2)	$s,\ s$
		m-	$t_2 <$	$t_3 <$				$\leq$
		2	m-	m				m
			1					
b	0	$1 \rightarrow$	$t_1+$			$t_2+$	t' +	$t_2+$
		$t_1, t_1$	$1 \rightarrow$			$1 \rightarrow$	$1 \rightarrow$	$1 \rightarrow$
		<	$t_2$ ,			t',	m if	s, s
		m-	$t_2 <$			$t' \leq$	t' <	$\leq$
		1	m			m	m	m
c	0	$1 \rightarrow$			$t_1+$	$t_2+$	t' +	$t_1+$
		$t_1, t_1$			$1 \rightarrow$	$1 \rightarrow$	$1 \rightarrow$	$1 \rightarrow$
		<			$t_2$ ,	t',	m, if	s,
		m-			$t_2 <$	$t' \leq$	t' <	$s \leq$
		1			m	m	m	m

Table 2.5

Lobs	(o,	(e, o,	(0, o,		(e, 0,	
ters	ο,	$o^*)$	$o^*)$	0)	$(0)^1$ or	e)
$\downarrow$	$o^*)$				(0, e,	
					$(0)^2$	

a	0	$1 \rightarrow$	$t_1 +$		$t_2 +$	$t_2 +$
		$t_1, t_1$	$1 \rightarrow$		$1 \longrightarrow$	$1 \rightarrow$
		<	$t_2, t_2$		m(2)	$s, s \leq$
		m-1	< m			m
b	0	1 →		t +	t' +	t +
		t, t <		$1 \rightarrow$	$1 \longrightarrow$	$1 \rightarrow$
		m		$t', t' \le m$	m if	$s, s \leq$
				$\leq m$	t' <	m
					m	
С	0	$1 \rightarrow$			t +	t +
		t, t <			$1 \longrightarrow$	$1 \rightarrow$
		m			m(2)	$s, s \leq$
						m

**Table 2.6** 

Lobs	(e,	(o,	(o *,	(e, e,	(e, 0,	(0, 0,
ters	ο,	e,	0, 0)	0)	$(0)^1$ or	e)
↓	0)	0)			(0, e,	
	,				$(0, e, 0)^2$	
a	0		$1 \rightarrow$	t +	t' +	0 →
			t, t <	$1 \rightarrow$	$1 \rightarrow$	$s, s \leq$
			m	t', t'	m if	m
				$ \begin{array}{ccc} 1 & \rightarrow \\ t', t' \\ \leq m \end{array} $	t' <	
					m	
b		0		1 →	t' +	0 →
				$t', t' \le m$	$1 \longrightarrow$	$s, s \leq$
				$\leq m$	m if	m
					t' <	
					m	
С		0			1 →	0 →
					m	$s, s \leq$
						m

**proof:** As in the proof of Theorem 2.3, for every lobster L of this theorem, we first construct the diameter four tree T(L) corresponding to L. Let |E(T(L))| = q and  $deg(x_0) = 2k + 1$ . We give the label 0 to  $x_0$ . Here we partition the sequence S in Construction 2.1 into three parts, i.e. we take n = 3 in Construction 2.1.

Let L be a lobster of type in Table 2.4. We follow the steps given below:

1. We define an integer p' as  $p' = t_3$  if L is of type (a),  $p' = t_2$  if L is of type (b), and  $p' = t_1$  if L is of type (c).

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- 2. We determine  $r_1$  and  $r_2$  and hence the sequences  $A_i$ , i = 1, 2, 3.
- (i) The integer  $r_1$  and hence the sequence  $A_1$  is determined by repeating step 1 in the proof involving the lobsters of type (a), (b), and (d), respectively, in Table 2.1.
- (ii) Let the number of pendant branches incident on each  $x_i, i=0,1,\ldots,p'$ , be  $2\alpha_i+1$ , and that incident on each  $x_i, i=p'+1,p'+2,\ldots,s$ , be  $2\alpha_i$ , where  $\alpha_i\geq 1$ . Let  $\gamma_i, \ 0\leq \gamma_i< l_i$ , be arbitrarily chosen integers. For  $i=0,1,\ldots,t_3$ , among the pendant branches incident on  $x_i$ , the centers of  $2\gamma_i+1$  branches get labels from  $A_2$  and the centers of the rest of these branches get labels from  $A_3$ . For  $i=p'+1,\ldots,s$ , the centers of all the pendant branches incident on  $x_i$  get labels from  $A_3$ . Let  $2r=\sum_{i=0}^{p'}2(\alpha_i-\gamma_i)+\sum_{i=p'+1}^s2\alpha_i$ . We choose  $A_3$  in such a way that it does not contain the center of any other branch. Therefore,  $|A_3|=2r$ , and hence  $|A_2|=2r_2=(2k+1)-(2r_1+1)-2r=2(k-r_1-r)$ .
- 3. We give labelings to the branches incident on the center of T(L) in the following manner.
- (i) We repeat step 2 excluding step 2(v) in the proof involving the lobsters of type (a), (b), and (d), respectively, in Table 2.1. Furthermore, if L is of type (a), then we set  $t^* = t_3$  in step 2 in the proof for the lobsters of type (a) in Table 2.1.
- (ii) For  $i = 0, 1, 2, \ldots, p'$ , the centers of  $2\alpha_i + 1$  pendant branches incident on  $x_i$  in L get  $2\gamma_i + 1$  labels from the end of  $A_2^{(i)}$  and  $2(\alpha_i \gamma_i) 1$  labels from the beginning and the last label of  $A_3^{(i)}$ , where  $A_2^{(0)} = A_2$  and  $A_3^{(0)} = A_3$ .
- (iii) For i = p' + 1, p' + 2, ..., s, the centers of  $2\alpha_i$  pendant branches incident on  $x_i$  in L get  $2\alpha_i 1$  labels from the beginning and the last label of  $A_3^{(i)}$ .

We notice that the labeling of the centers of the branches incident on the center  $x_0$  of T(L) given in step 2 follows part (b) of Lemma 1.6. Therefore, by Lemma 1.6, there exists a graceful labeling of T(L) with the above labels of the center  $x_0$  and the centers of the branches incident on  $x_0$ . Finally, we apply Theorem 2.2, for n=3, on T(L) and the path  $H=x_0,x_1,\ldots,x_m$ , so as to get a graceful labeling of L.

For lobsters L in Table 2.5, the proof follows if we proceed as the proof involving the lobsters of type (a) in Table 2.4 by modifying steps 1 and 2 in the following manner.

- 1.(i) We determine  $A_1$  by setting t = q' in step 1 in the proof involving the lobsters of type (a) in Table 2.2, where  $q' = t_1$  if L is of type (a), q' = p if L is of type (b), and q' = t if L is of type (c).
- (ii) We determine  $A_3$  and hence  $A_2$  by setting  $t_3 = q''$  in step 1(ii), where  $q'' = t_2$  if L is of type (a) and q'' = t if L is of type (b) or (c).
- 2.(i) Set t = q' in step 2(i) in the proof involving the lobsters of type (a) in Table 2.2.
- (ii) For  $i=0,1,\ldots,q''$ , the centers of the even branches incident on  $x_i$  in L get labels from the beginning of  $A_2^{(i)}$ , where  $A_2^{(0)}=A_2$ .
- (iii) Define an integer q''', where q''' = m, if L is of type (a) or (c), and q''' = m + t' p, if L is of type (b). Set  $t^* = q''$  and m = q''' in step 2(iii) in the proof for the lobsters of type (a) in Table 2.2.
- (iv) Set  $t_3 = q''$  in steps 2(ii) and 2(iii).

For lobsters L of type (x), x = a, b, and c in Table 2.6, the proof follows if we proceed as the proof involving the lobsters of type (a) in Table 2.4 by modifying steps 1 and 2 in the following manner.

- 1. We determine  $A_1$  by repeating step 1 in the proof involving the lobsters of types (b), (c) and (d), respectively, in Table 2.3. We take the terms of  $A_3$  as the labels given to the centers of the pendant branches incident on the vertices  $x_i$ ,  $i=0,1,\ldots,s$ , i.e.  $|A_3|$  is the number of pendant branches incident on the central path of L. Therefore,  $|A_2| = 2(k-r_1-|A_3|) = 2r_2$ .
- 2.(i) Repeat step 2 in the proof involving the lobsters of (b), (c), and (d), respectively, in Table 2.3.
- (ii) For  $i=0,1,2,\ldots,s$ , among the pendant branches incident on  $x_i$  in L, the center of one branch gets the last label of  $A_3^{(i)}$  and the centers of the rest of these branches get labels from the beginning of  $A_3^{(i)}$ , where  $A_3^{(0)} = A_3$ .

**Remark 2.5.** In all the lobsters to which we give graceful labelings in this paper, the vertex  $x_m$  gets the largest label and  $x_{m-1}$  gets the label 0. There-

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fore, we get some more graceful lobsters by attaching a caterpillar to the vertex  $x_m$  or by attaching a suitable caterpillar (any number of pendant branches or an odd (or even) branch or the combination of both) to the vertex  $x_{m-1}$  in any of the lobsters discussed in Theorems 2.3 and 2.4.

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